



# Cocreating age-friendly cities: the Age-Friendly Neighbourhood Index and its application in urban planning

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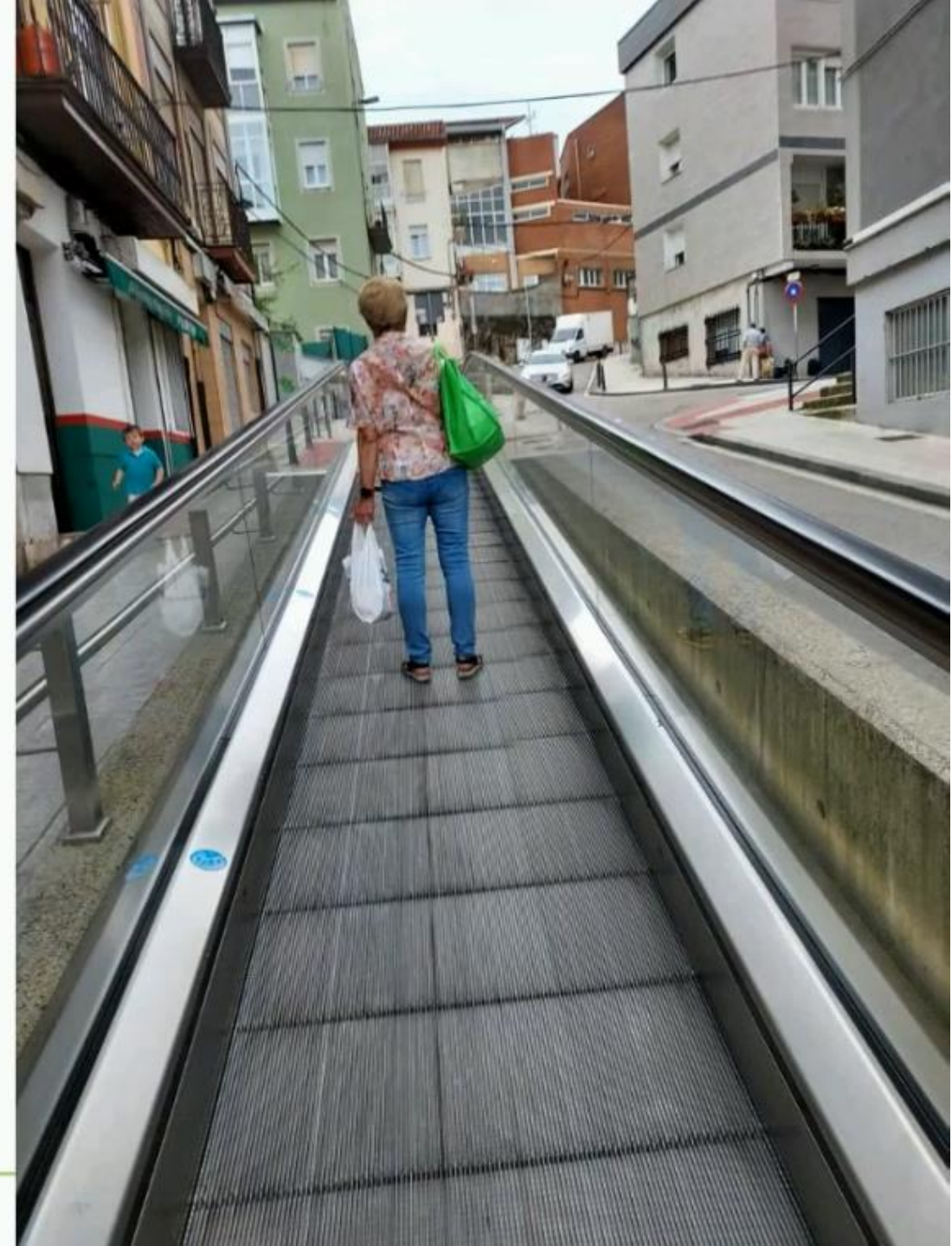
Grant Agreement n. 101004590

Creating **age  
friendly** cities is  
an **URGENT**  
policy  
challenge...





# Presenting unique challenges around health, mobility, and the physical environment



# URBANAGE project



URBANAGE is a European Horizon 2020 project that investigates how digital technology can address the **needs of older people in the urban environment**.



Helsinki (FI)



Santander (ES)



Flanders (B)

In **2050** **16%** of the world population will be **over 65 years old**, joined to the fact that the **68%** of the world population will be **living in cities**

(from the United Nations data)



# Co-creation for identification of challenges, user requirements and potential solutions/3 workshops 3 pilots



## CC1 OLDER CITIZENS

Identify needs and challenges experienced by older adults related to ageing in cities



## CC2 CIVIL SERVANTS







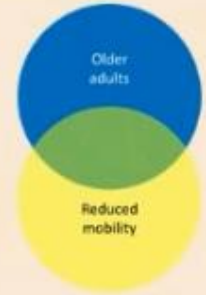
Identify their current way of working and barriers encountered with respect to new technologies and data + validate relevant WHO indicators for age-friendly cities



## CC3 CIVIL SERVANTS & OLDER CITIZENS

Creation of user journeys to prioritize user requirements based on importance and technical feasibility.

# What have we done?

	HELSINKI	SANTANDER	FLANDERS
DEVELOPMENTS	 <p>Participatory data collection tool</p>	 <p>Age-friendly route planner</p>	 <p>Green comfort index</p>
	 <p>Physical data collection tool</p>		
	 <p>Tool/data to assist planning</p>	 <p>Simulation tool for long-term urban planning</p>	 <p>City services for older people</p>



# SANTANDER PILOT – Simulation tool for long-term urban planning

D1: Outdoor spaces and buildings															
T1.1:Neighbourhood walkability		24	6,04	T1.2: Accessibility of public spaces and built		22	5,54	T1.3: Public safety		22	5,54	T1.4: Environmental conditions		32	8,05
1.1.1.Rest places		17	1,03	1.2.2.Accessible public buildings		36	2,01	1.3.1. Rate of crimes against older people		40	2,20	1.4.1. Location of public green and water		20	4,03
1.1.2.Benches		15	0,91	1.2.1.Accessible public spaces		35	1,93	1.3.2. Physical incidents in public space		60	3,34	1.5.1. Temperature		21	1,03
1.1.3.Public toilets		21	1,27	1.2.3.Accessible open space		29	1,59					1.5.2. Light areas		21	1,04
1.1.5.Walkways		23	1,39									1.5.3. "Quiet" zones		16	0,80
1.1.6.Sheltered zones		13	0,79									1.5.4. Clean air		23	1,15
1.1.4.Crosswalks		11	0,66												

D2: Transport and mobility																			
T2.1. Access to public transport stops			32	5,23	T2.2. Access to priority vehicle parking			18	2,99	T2.3. Urban accessibility solutions			32	5,26	T2.4. Traffic levels		17	2,74	
2.1.1. Housing and public transportati			65	3,40	2.2.1. Priority parking in public buildings			38	1,14	2.3.1. Urban accessibility solutions' sche			60	3,16	2.4.1. Safe biking infrastructure			52	1,42
2.1.2. Bus shelters			35	1,83	2.2.2. Special parking permits			38	1,14	2.3.2. Short time parking lots			40	2,10	2.4.2. Traffic volume			48	1,31
					2.2.3. Maintenance in winter			24	0,72										

D3: Housing					
T3.1. Availability and affordability of housing	62	21,25	T3.2. Accessible housing	38	13,03
3.1.1. Public housing options	57	12,11	3.2.1. Accessible housing	100	13,03
3.1.2. Protected flats for older people	43	9,14			

D4: Social participation and communication						
T4.1. Accessibility of participation opportunities	53	12,89	T4.2. Internet access	47	11,44	
Access to community-based activities	22	2,84	4.2.1. Internet access	100	11,44	
Access to community centers	18	2,32				
Access to convenience stores	14	1,81				
Access to leisure services	14	1,81				
Access to health services	14	1,81				
Access to cultural and educational facilities	10	1,29				
Access to sites of worship	8	1,03				

Age-Frien

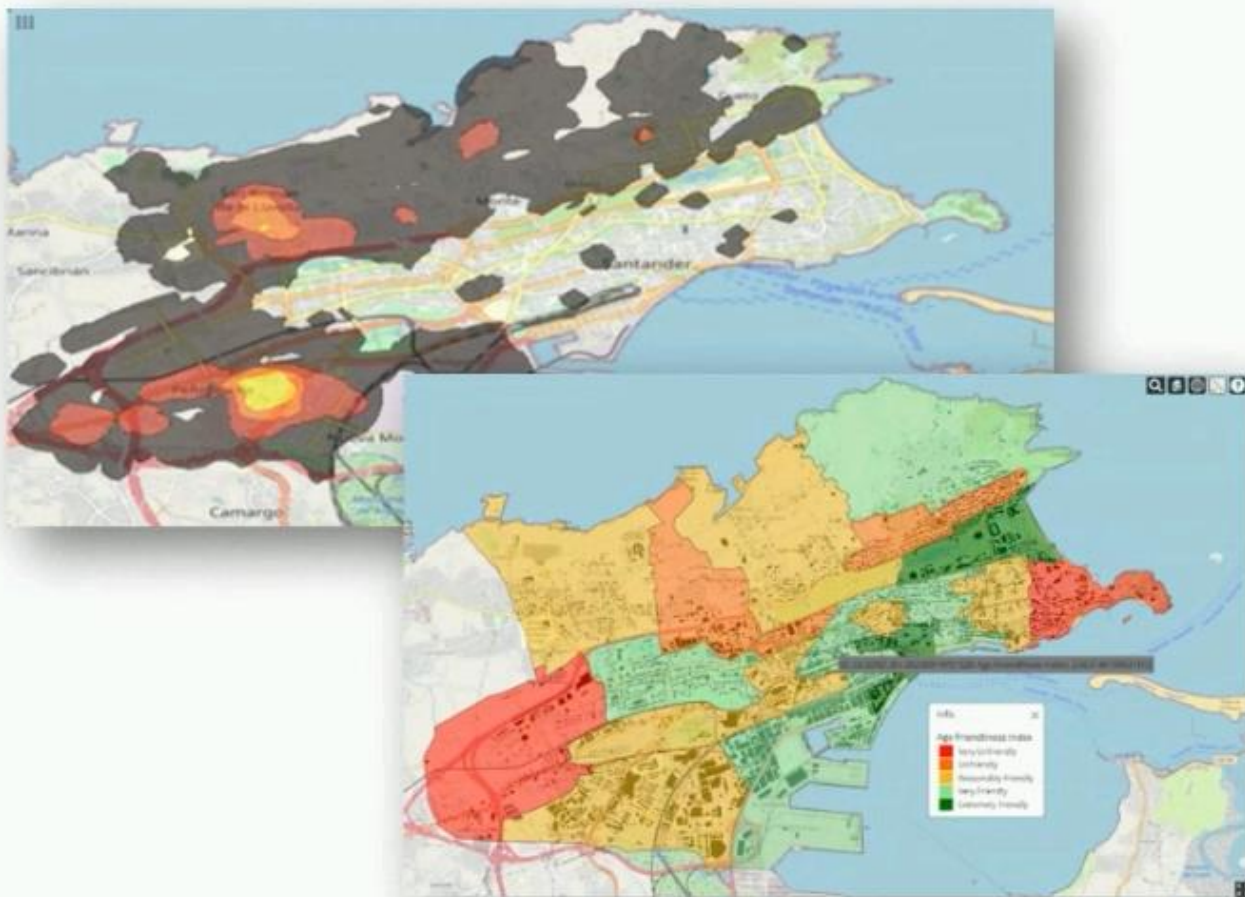
DOMAIN	Points	%
<b>D1: Outdoor spaces and buildings</b>	<b>25,17</b>	<b>25%</b>
<b>D2: Transport</b>	<b>16,22</b>	<b>16%</b>
<b>D3: Housing</b>	<b>34,28</b>	<b>34%</b>
<b>D4: Social participation and communication</b>	<b>24,33</b>	<b>24%</b>
<b>Total</b>	<b>100</b>	

Age-Friendliness Neighbourhood Index (AFNI)

# SANTANDER PILOT – Simulation tool for long-term urban planning

## WHAT?

- Provide a **tool for urban planning** focused on age friendliness
- Develop an **Age-Friendliness Neighbourhood Index (AFNI)** which integrates:
  - Urban accessibility
  - Access to urban services
  - Public and private infrastructures for older adults
  - Amenities available in the urban space
- Multicriteria calculation of AFNI
- **Identify priority areas**
- Simulate **future scenarios**: cost- benefit analysis





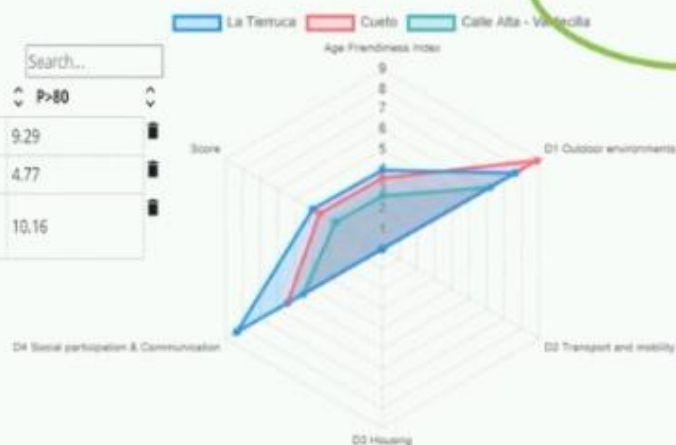
# SANTANDER PILOT – Simulation tool for long-term urban planning

## HOW?

### DIGITAL TWIN

- Mapping the city information and generating the Digital Twin
- Generating a portfolio of solutions
- AFIS communication
  1. Potentially, create AFIS scenario with domain priorities
  2. Ask AFIS for evaluation and optimal location
    - Visualizing in chart and GIS Map

Neighborhood	AgeFriendlinessIndex	score	P>65	P>80
La Tierruca	3.95	3.99	26.4	9.29
Cueto	3.55	3.58	17.13	4.77
Calle Alta - Valdecilla	2.66	2.68	28.08	10.16



### AFIS (Age-Friendliness Index Simulator)

1. **Setup**, currently fixed priorities from expert criteria
  - Loading map setup: addresses, neighbourhood, services, city graph
  - Creating **simulation configuration**: Weights, conveying or banned streets
2. **Simulation**
  - Compute isochrones (once per simulation)
  - Evaluate amenities within reach, then evaluating AFNI
  - Compute Isochrone Overlapping for optimal service placement
  - Visualize manual indicator changes simulation in visor

# SANTANDER PILOT – SIMULATION TOOL FOR LONG-TERM URBAN PLANNING

## *FOR WHOM?*

- 2 target group :
  - **Decision-makers:** have a diagnosis of the age friendliness of the different neighbourhoods of the city in order to **make informed decisions**.
  - **Civil servants** : urban planners and technicians will use the simulation tool to be able to identify in which parts of the city older people face more barriers and in which domains, and to **simulate** beforehand which would be the **impact of the implementation** of different solutions.





**Name :** Francisco

**Age :** 59

**Job :** Urban planning councillor

**Lives in :** Santander, Spain

**Hobbies :** Being involved in social and cultural activities and associations. To spend time with his family

**Challenges:**

- He uses a wheelchair to move and knows well **the barriers a person with mobility issues can find** at city level.
- He wants to know **how to adapt** the city of Santander to the **needs of the older citizens**
- He wants to make **informed decisions** when he decides how to spend the **municipal budget**.



**FRANCISCO**





**Name :** Antonio

**Age :** 58

**Job :** Urbanism director

**Lives in :** Santander, Spain

**Hobbies :** Biking, trekking, and meeting with friends

**Challenges:**

- He want to guarantee that **all the citizens** (including the older ones) **participate** in the definition of the City General Urban Plan.
- How to **translate people's needs into urban planning**?
- He would like to **simulate** how different **interventions** at neighbourhood level would **improve its age friendliness**.





# Santander UC2: Simulation tool for long-term urban planning [TEC]

Francisco is **urban planning councillor** in the city of Santander .

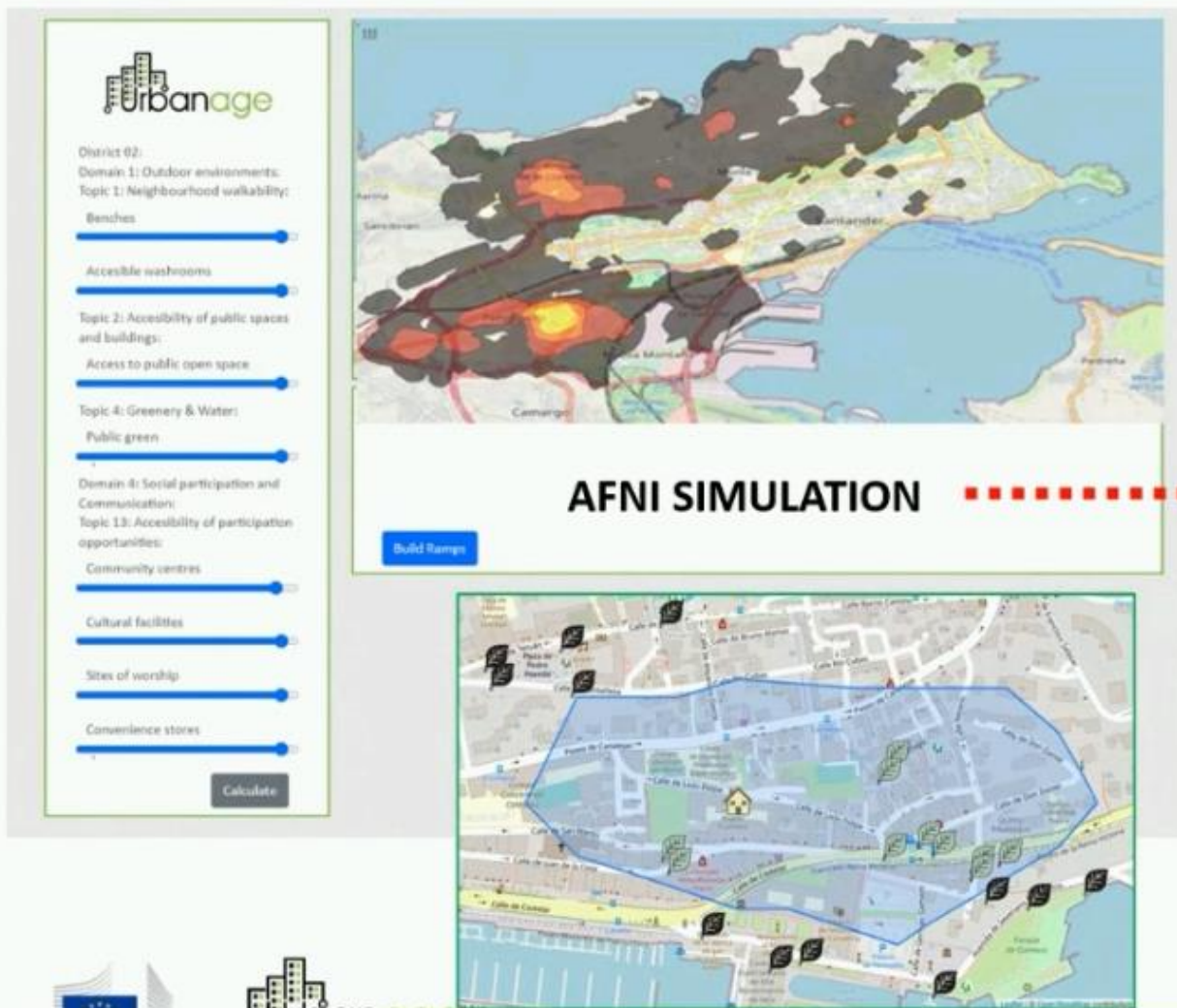
He is aware of the **demographic change** and the **challenges** it represents for the **city** of Santander and to its capacity to offer the best to its citizens.

He wants to make **informed decisions** when he decides how to spend the **municipal budget**.

With that objective he would like to know which are the less age friendly in order to improve them. **How age friendly are the city's neighbourhoods?**



# Age Friendliness Index



Age Friendliness Neighbourhood Index (AFNI) SIMULATION



# Age Friendliness Index



NEIGHBOURHOOD LEVEL



BUILDING LEVEL

Neighborhood	AgeFriendlinessIndex	Outdoor environments (D1)	Transport and mobility (D2)	Housing (D3)	Social participation & Communication (D4)	Score
<input type="checkbox"/> La-Tierra	3.95	7.62	0	0	8.34	NaN
<input type="checkbox"/> Castilla - Hermita - Periquero	3.67	5.88	0	0	9.02	NaN
<input type="checkbox"/> Ciudad jardín - Porriña - Cuatro Caminos	2.09	4.64	0	0	3.79	NaN
<input type="checkbox"/> Peñacastillo - Ortega y Gasset	2.12	5.84	0	0	2.67	NaN
<input type="checkbox"/> Cueto	3.55	8.87	0	0	5.44	NaN
<input type="checkbox"/> San Francisco - Prondillo	1.81	4.03	0	0	3.28	NaN
<input type="checkbox"/> Estaciones - Catedral	4.47	6.44	0	0	11.71	NaN
<input type="checkbox"/> San Fernando	3.97	6.31	0	0	9.77	NaN
<input type="checkbox"/> El Sardinero	5.96	21.69	0	0	2.07	NaN
<input type="checkbox"/> Calle Alta - Valdecilla	2.66	6.19	0	0	4.54	NaN

1 2 3 4

# Simulation tool for long-term urban planning





# Identification of Priority Areas

Francisco has a meeting with Antonio , Urbanism director , and they discuss where they can improve and how.



DIGITAL TWIN AND ADVANCES IN MULTICRITERIA ANALYSIS

# US8: Identification of Priority Areas



Baseline

Multicriteria

Prioritization

Solution Catalog

Digital Twin UI

## Baseline

Neighborhood	AgeFriendlinessIndex	Outdoor environments (D1)	Transport and mobility (D2)	Housing (D3)	Social participation and communication
<input type="checkbox"/> La Tierruca	3.95	7.62	0	0	
<input type="checkbox"/> Cueto	3.55	8.87	0	0	
<input type="checkbox"/> Calle Alta - Valdecilla	2.66	6.19	0	0	
<input type="checkbox"/> S-20 - La Torre	1.06	4.18	0	0	
<input type="checkbox"/> San Román de La Llanilla	2.62	6.61	0	0	
<input type="checkbox"/> Valdenoja	1.21	4.53	0	0	3.09
<input type="checkbox"/> El Alta - Conservatorio - Altamira	3.9	6.34	0	0	6.33
<input type="checkbox"/> Menéndez Pelayo	2.12	5.24	0	0	4.23
<input type="checkbox"/> La Albericia	1.86	4.6	0	0	3.71
<input type="checkbox"/> Paseo Pereda - Puertochico	3.1	6.37	0	0	5.62

1 2 3 4

In the objectives of the municipality during this year we want to improve the public spaces...which neighbourhood would improve age-friendliness most by improving public spaces ?

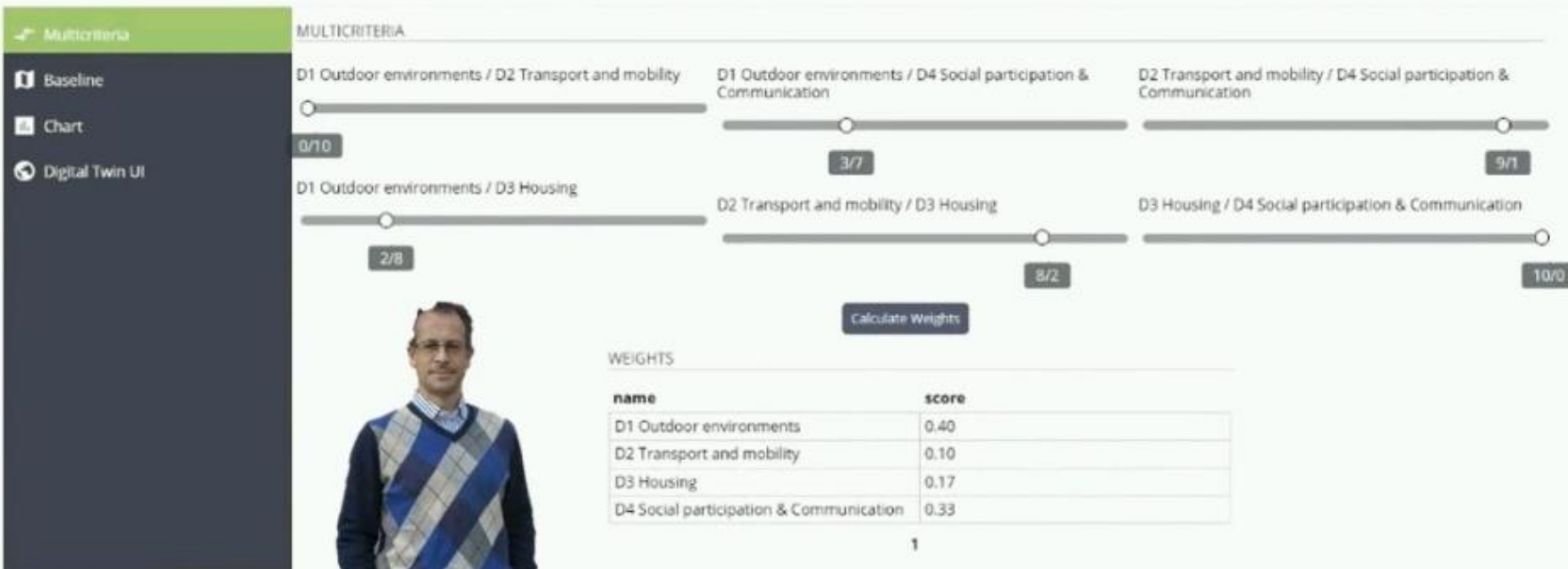


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MULTICRITERIA ANALYSIS



# US7: Multicriteria Analysis



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DIGITAL TWIN AND ADVANCES IN MULTICRITERIA ANALYSIS

# US7: Multicriteria Analysis

Multicriteria

Baseline

Prioritization

Solution Catalog

Digital Twin UI

Baseline

Search...

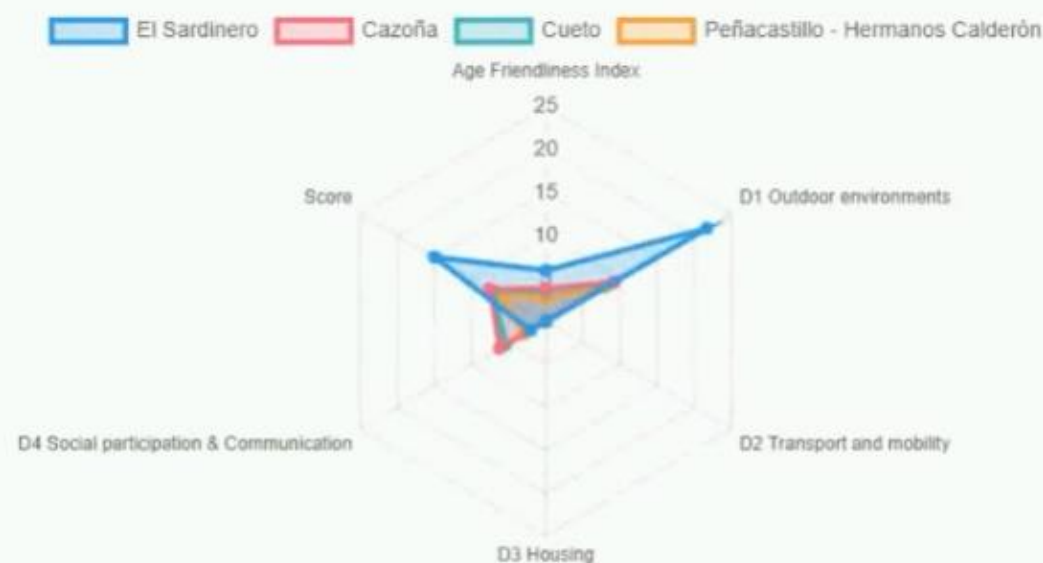
Neighborhood	AgeFriendlinessIndex	Outdoor environments (D1)	Transport and mobility (D2)	Housing (D3)	Social participation & Communication (D4)	score
<input checked="" type="checkbox"/> Campogiro - Cajo - La Remonta	2.49	7.41	0	0	2.56	3.81
<input checked="" type="checkbox"/> Via Cornella	2.55	5.14	0	0	5.16	3.76
<input checked="" type="checkbox"/> Peñacastillo - Ortega y Gasset	2.12	5.84	0	0	2.67	3.22
<input checked="" type="checkbox"/> Menéndez Pelayo	2.12	5.24	0	0	3.29	3.18
<input type="checkbox"/> Ciudad Jardín - Porrúa - Cuatro Caminos	2.09	4.64	0	0	3.79	3.11
<input type="checkbox"/> Monte	2.01	5.99	0	0	2.07	3.08
<input type="checkbox"/> La Albericia	1.86	4.6	0	0	2.87	2.79
<input type="checkbox"/> San Francisco - Pronillo	1.81	4.03	0	0	3.28	2.69
<input type="checkbox"/> Valdenoja	1.21	4.53	0	0	0.26	1.9
<input type="checkbox"/> S-20 - La Torre	1.06	4.18	0	0	0.02	1.68

1 2 3 4



# Multicriteria Analysis for the Identification of Priority Areas

## Prioritization



Neighborhood	AgeFriendlinessIndex	score	P>65	P>80
El Sardinero	5.96	14.33	30.9	10.54
Cazofia	3.84	7.55	28.45	7.17
Cueto	3.55	7.14	17.13	4.77
Peñacastillo - Hermanos Calderón	2.71	5.96	13.19	3.37

1

# Simulate Future Scenarios (First Steps)



Baseline

Multicriteria

Prioritization

Solution Catalog

Digital Twin UI

## Filtering

Neighbourhood

Cueto

Domain

Outdoor environments

Implementation time

1 to 2 months

Search

Reset

Search...

Analyse  
solutions

## Solution catalog

Name	Investment	Implementation time	
<input type="checkbox"/> Urban Accessibility Solution: Urban elevator	590.000€/ml	48	1
<input type="checkbox"/> Availability And Affordability Of Housing	1.400€/m2	56	1
<input type="checkbox"/> Comfortable Bus Shelters	5.000€/ unidad	1	1
<input type="checkbox"/> Access to cultural and educational facilities	80€/m3	2	1
<input type="checkbox"/> Access to leisure services	80€/m2	2	1
<input type="checkbox"/> Access to sites of worship	80€/m4	2	1
<input type="checkbox"/> Internet Access	30€/ml	24	1
<input checked="" type="checkbox"/> Small Public Park	100€/m2	8	1
<input checked="" type="checkbox"/> Medium Public Park	100€/m2	16	1
<input type="checkbox"/> Large Public Park	100€/m2	84	1

DIGITAL TWIN AND ADVANCES IN FUTURE SCENARIOS



# Simulate Future Scenarios (First Steps)

Urbanage

Multicriteria

Baseline

Prioritization


Solution Catalog

Digital Twin U

Filtering

SOLUTION DETAILS

Image



Type

Investment

100

Name

LOCATION OF A PUBLIC PARK

Description

A public space where people can stay and rest, and usually consists of street furniture, such as benches, fountains, public and accessible bathrooms and sheltered areas that provide protection from the sun and rain.

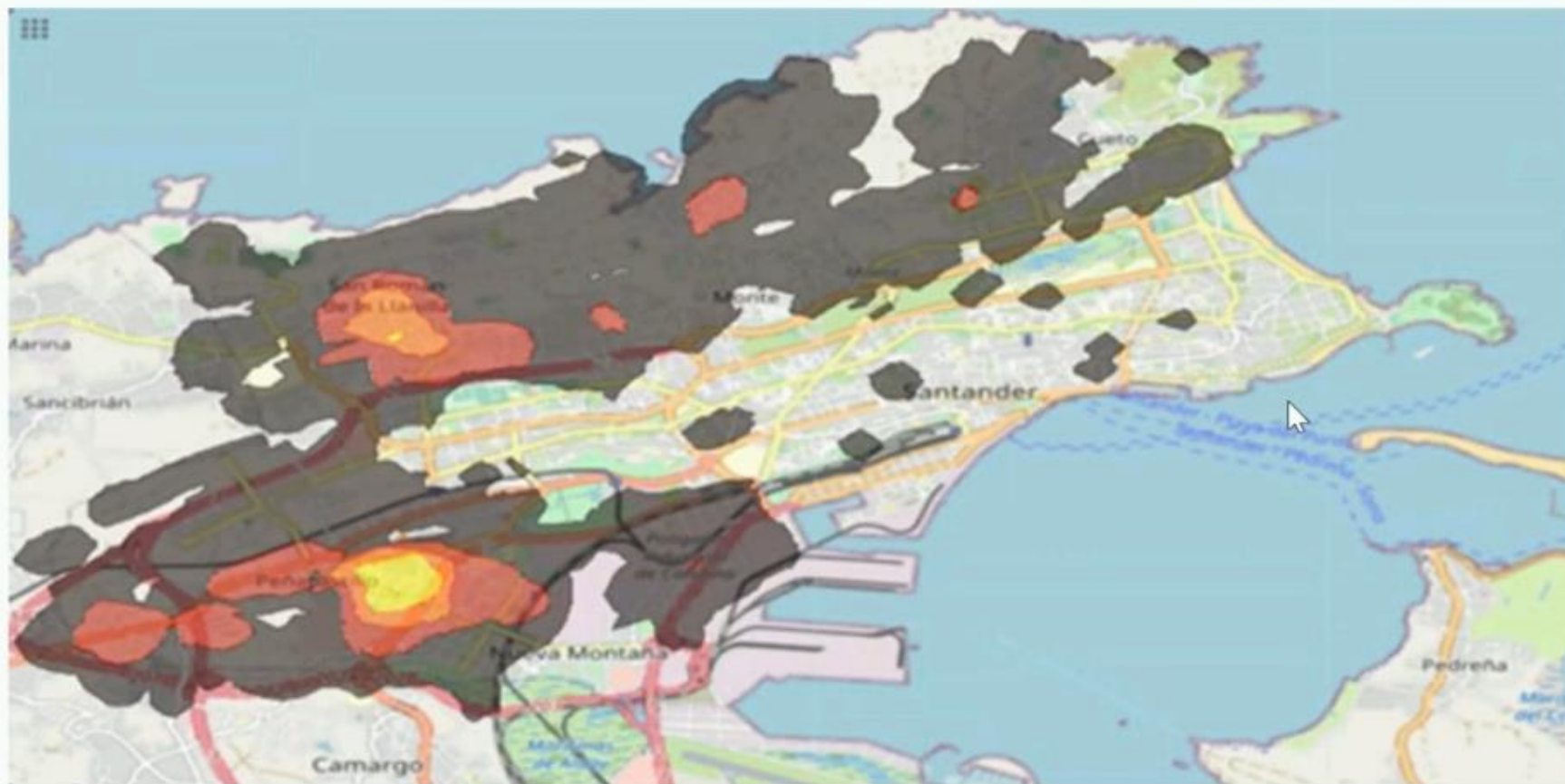
Implementation time

6 Months

Friendliness index increase

Close

## Santander UC2: Simulation tool for long-term urban planning



AGE FRIENDLY INDEX SIMULATION



**Thank you for your attention**

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